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Subject: freeing memory in programs

Posted by [pjclinch](#) on Thu, 23 Mar 1995 15:03:55 GMT

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I'm writing a Wave Widgets program that uses some big arrays (256 \* 256 \* 128 MRI image stacks). Some operations require temporary arrays to hold significant chunks of this, but I don't want these arrays around full time to choke the memory. I can't use DLEVAR as I'm not at the main program level, so how do I free up memory? If I had assigned an array by, say

```
TmpArr = MAKE_ARRAY(256,256,128, /INT)
```

would a subsequent use of something like `TmpArr = BYTE(0)` or `TmpArr = MAKE_ARRAY(1)` free up the memory, or would it still be taken up but no longer accessible?

Curiously, Pete.

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