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Subject: Re: RMS error

Posted by [julio](#) on Thu, 13 May 2004 13:22:57 GMT

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Hello all...

I'd like to thank you for the discussion and the clues! However, I'd like to know a way to extract from the image the coordinates to be put in the RMS equation.

Thanks...

Julio

James Kuyper <kuyper@saicmodis.com> wrote in message  
news:<40A23C7B.3070003@saicmodis.com>...

> Craig Markwardt wrote:

>> David Fanning <david@dfanning.com> writes:

>>

>>

>>> Julio writes:

>>>

>>>

>>>> I'd like to calculate Root Mean Square error using a base image and a  
>>>> secondary image. How can I do that? Clues are welcome!

>>>

>>> rms\_error = Sqrt( Total((img\_1 - img2)^2)/N\_Elements(img\_1) )

>>

>>

>> Hey David, I'll pile on too. The problem I see with the above  
>> expression is that there could be an offset between the two images,  
>> which you are including in your TOTAL expression, and hence biasing  
>> the rms value. How about the following instead?

>

> The Root Mean Square difference between two images is defined as the  
> square ROOT of the MEAN of the SQUARED differences between the images.  
> If there's an offset between the two images, that offset is supposed to  
> be squared, and is supposed to contribute to the mean, and therefore to  
> an increase in the RMS error.

>

>> rms\_error = stddev(img\_1 - img2)

>

> That's a different statistic, also useful, but it's not the RMS error.

>

> Note: if there's an offset difference, there might also be a scaling  
> difference. Then the most appropriate statistic to use gets even more  
> complicated.

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