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Subject: Widget

Posted by [manoharanand](#) on Tue, 18 May 2004 22:13:25 GMT

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Hi

Can anyone help me out with IDL widgets. I created a widget to display the image and from there I opened one more image to show a region in that image in a different widget. After I close the new widget my old widget does not seem to be my current graphic window. So when I try to perform some mouse commands it by default open a new IDL window. Can some one tell me how do I make my old widget the current graphic window after I close the current widget. I used `widget_control, ev.top,/destroy`, to destroy the top widget.

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