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Subject: IGES import

Posted by [Zorch Tierod](#) on Sat, 22 May 2004 15:56:14 GMT

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I need to get access to the geometry of some objects that were created in a CAD program. The CAD program can write an IGES-format file, which is a text-based graphics exchange format. Presumably, this file can be parsed to give NURBS control points for the object or objects I need.

I am currently doing this by hand - opening the CAD program and manually digitizing (i.e. writing down) the coordinates of the object surface, etc. It is tedious, error-fraught, and mind-numbing.

Have any of you generous and creative folks solved this problem before, and can you point me in some direction that might bear fruit???

Thanks

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