## Subject: Re: About call\_external, AUTO\_GLUE and gcc Posted by mw vogel on Sat, 29 May 2004 10:29:21 GMT

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## Thomas Brueckner wrote:

> > It all works sweet. Great.

> However, if I go back and add some new computation to my function

- > 'try' in the source file 'try\_glue4.c' and then save and recompile and
- > relink to 'try\_glue4.so', then the next time I call\_external to
- > 'try\_glue4.so' there is a repeat of the initial function computation.
- > It does not use the new function computation.
- > OK, I can save the changed source file to 'try\_glue5.c' and go through
- > the process with that new file. It seems like you should be able to
- > flip one of the option switches on gcc or ld so that you can work on
- > one source file. Or is it some feature of AUTO GLUE that produces
- > this trouble.

>

>

Sounds to me like you want to unload your old DLM from memory, and then reload the newly linked DLM.

My favourite way of doing this is by the .f -way :-)

The HELP, /DLM will show you what is loaded.