Subject: Re: Publication-quality plots
Posted by David Fanning on Fri, 04 Jun 2004 15:04:35 GMT

Paul Van Delst writes:

> Once I got it working, I used the iSurface iTool so I could look at a surface and rotate
> it etc. Well, it took forever to render the surface and attempting to rotate it was
> pointless since there was no real-time response... it was just sooo slow. Haven't used
> them since - recalling the last direct graphics SURFACE command and altering my AZ keyword

> is faster than iSurface.

Well, maybe, but object graphics are awfully nice
for doing surfaces. Have you tried FSC_SURFACE?
Maybe your computer is 10 years old, what with you
working for a government agency and all. :-)

Cheers,

David

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