
Subject: Array indices and lookup tables

Posted by [Haje Korth](#) on Wed, 09 Jun 2004 13:22:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

Good morning all,

I am working on a coordinate transformation for a map and I have a simple problem. My mind is already blocked early in the morning and I could use some input: I have an rgb image of dimensions [3,1440, 720]. I need to rearrange the pixel in the image according to a lookup table of dimension [2,1440,360], which contains the column and row of the new pixel assigned to a location. Is there a magic way to do this without looping through each pixel in IDL?

Thanks for helping,
Haje
