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Subject: Re: Object Graphics fonts

Posted by [David Fanning](#) on Thu, 10 Jun 2004 16:07:59 GMT

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Michael Wallace writes:

> Yep, my window pixel size was smaller. Okay, this mystery is solved, at  
> least for me. I don't know if anyone else got anything out of this  
> discussion, but I feel better knowing that I can move one IDL nuance  
> from the "mystery" pile to the "makes sense" pile. :-)

Whew! And if we can all do this once or twice a month,  
we'll all be experts by Christmas!! :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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