
Subject: polygon filling - binary image
Posted by [Francois](#) on Wed, 23 Jun 2004 15:54:10 GMT
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Hello,

I have a binary image with lines (255) and background (0).
I would like to fill areas closed by lines with a unique ID.
Hence obtaining an image with grey levels going from 1 to
number_of_polygons.

Do you have any hints about how to do this ?

Thank you,
