
Subject: Re: 3D images

Posted by [David Fanning](#) on Mon, 21 Jun 2004 19:01:54 GMT

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Jeff writes:

- > This is really cool, but now i'm wondering how you figure out things
- > like this :) Is there a book or some other resource (webpage?) that I
- > can tap into that deals with creating shapes in images mathmatically?
- > I can figure some basic stuff out myself (I can do a square! woohoo!)
- > but I'd like to learn more. Is this called morphometry?

Last time I looked it was called "geometry". But
I'm probably quite a bit older than you. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
