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Subject: Re: polygon filling - binary image

Posted by [Paul Sorenson](#) on Sat, 26 Jun 2004 18:35:49 GMT

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```
result = label_region(bytescl(-image))
```

-Paul Sorenson

[www.paulsorenson.com](http://www.paulsorenson.com)

"Francois" <[leduc\\_francois@hotmail.com](mailto:leduc_francois@hotmail.com)> wrote in message  
news:1088006119.566831@news.drenet.dnd.ca...

> Hello,

>

> I have a binary image with lines (255) and background (0).

> I would like to fill areas closed by lines with a unique ID.

> Hence obtaining an image with grey levels going from 1 to

> number\_of\_polygons.

>

> Do you have any hints about how to do this ?

>

> Thank you,

>

>

>

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