Subject: Re: Drawing map in 3D plot
Posted by K. Bowman on Fri, 25 Jun 2004 20:30:46 GMT
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In article <MPG.1b46304fbde8a8949897b6@news.frii.com>,
 David Fanning <davidf@dfanning.com> wrote:

> Continents get clipped for some reason in 3D. Unfortunately,
> the MAP_SET command doesn't pass the NOCLIP along to MAP_CONTINENTS,
> so you have to call the latter command by itself.

Thanks David,

Of course, I thought about NOCLIP, but couldn't see why it would be
clipping continents but not other things. I should have tried the
experimental computer science approach (i.e., try it and see if it
works).

Ken

"A foolish belief in the the consistency of IDL is the hobgoblin of
little minds, adored by statemen and philosophers and journeyman IDL
programmers."   (with apologies to Ralph Waldo Emerson)