
Subject: Re: Create DXF file out of vertices and connectivities

Posted by [Tukee10](#) on Mon, 28 Jun 2004 17:50:22 GMT

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Thank you for your response.

I forgot to add, that I'm using TETRA_SURFACE to display in XOBJVIEW, which worked quite well. It displays the mesh structure I want, but when I write a DXF file, the mesh looks weird when I open it with AutoCAD. Is IDL_DXF_POLYGON the right structure format, if yes, does the DXF_TYPE has to be 10 and are there other parameters to consider ?

Thanks,

Tukee.
