## Subject: Re: Create DXF file out of vertices and connectivities Posted by Karl Schultz on Mon, 28 Jun 2004 17:04:54 GMT

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"Tukee10" <turgutkaracay@hotmail.com> wrote in message
news:e6feeb9d9fa4d9dad40235e15f6ab40b@localhost.talkaboutpro gramming.com...
> Hello,
> I have following problem: I created the mesh structure of a volume with
> INTERVAL\_VOLUME, which gives me vertices (3,n) and connectivities (1,m).
> When I display it with XOBJVIEW, I get a wonderful 3d structure. How do I
> create a DXF file that contains the mesh structure ?
> I know that it works with an IDLffDXF object. I tried that with following
> code:

```
> ptr_verts = ptr_new(Verts)
> ptr_conn = ptr_new(Conn)
> 
> oDXF = OBJ_NEW('IDLffDXF')
> poly = {IDL_DXF_POLYGON}
> poly.vertices = ptr_verts
> poly.connectivity = ptr_conn
> poly.dxf_type = 10
> 
> oDXF->PutEntity, poly
> IF (not oDXF->Write('Mesh_Model.dxf')) THEN PRINT, 'Write Failed.'
> OBJ_DESTROY, oDXF
>
```

- > It creates a DXF file, but when I open the file with AutoCAD, it seems to
- > connect all the point in a strange way.
- > Is there anyone who has an idea?

INTERVAL\_VOLUME returns a list of vertices and a connectivity list that represents tetrahedra (3D pyramid-like objects). If you used this vertex list and this connectivity list to create an IDLgrPolygon that you then displayed in XOBJVIEW, you should have seen quite a mess - or you got very lucky.

You should use TETRA\_SURFACE to create a polygonal surface from the tet mesh that you can then display in XOBJVIEW and put into DXF.

So, if INTERVAL VOLUME returns Verts and Conn, then

NewConn = TETRA\_SURFACE(Verts, Conn)

XOBJVIEW, OBJ\_NEW('IDLgrPolygon', Verts, POLYGONS=NewConn....

```
ptr_verts = ptr_new(Verts)
ptr_conn = ptr_new(NewConn)
```

oDXF = OBJ\_NEW('IDLffDXF')
poly = {IDL\_DXF\_POLYGON}
poly.vertices = ptr\_verts
poly.connectivity = ptr\_conn
poly.dxf\_type = 10

oDXF->PutEntity, poly