

---

Subject: Re: Inconsistent errors when opening itools  
Posted by [Richard French](#) on Thu, 08 Jul 2004 03:48:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

On 7/2/04 8:54 AM, in article 2kl42tF3j5mfU1@uni-berlin.de, "Ben Tupper"  
<btupper@bigelow.org> wrote:

> BG wrote:

>> I am using X11. Is that what you mean by "using X11 windowing"? Do

>> you think I might need to check any display settings? If so, where??

>

> Yes, that os what I mean. Sorry, I haven't the foggiest where you

> should check your settings. Have you sent this to RSI?

>

It ran fine on my Mac with the identical setup to yours. What happens when  
you do

(at the shell prompt) xdpinfo

This is what I get. Perhaps this will give you some insight.  
Dick

```
2 rfrench@puccini> xdpinfo
name of display:  :0.0
version number:  11.0
vendor string:   The XFree86 Project, Inc
vendor release number:  40300000
XFree86 version: 4.3.0
maximum request size: 4194300 bytes
motion buffer size: 0
bitmap unit, bit order, padding:  32, MSBFirst, 32
image byte order:  MSBFirst
number of supported pixmap formats:  7
supported pixmap formats:
    depth 1, bits_per_pixel 1, scanline_pad 32
    depth 4, bits_per_pixel 8, scanline_pad 32
    depth 8, bits_per_pixel 8, scanline_pad 32
    depth 15, bits_per_pixel 16, scanline_pad 32
    depth 16, bits_per_pixel 16, scanline_pad 32
    depth 24, bits_per_pixel 32, scanline_pad 32
    depth 32, bits_per_pixel 32, scanline_pad 32
keycode range:  minimum 8, maximum 255
focus: window 0x60000e, revert to None
number of extensions:  28
    Apple-DRI
    Apple-WM
    BIG-REQUESTS
```

DEC-XTRAP  
DOUBLE-BUFFER  
DPMS  
Extended-Visual-Information  
FontCache  
GLX  
LBX  
MIT-SCREEN-SAVER  
MIT-SHM  
MIT-SUNDRY-NONSTANDARD  
RECORD  
RENDER  
SECURITY  
SGI-GLX  
SHAPE  
SYNC  
TOG-CUP  
X-Resource  
XC-APPGROUP  
XC-MISC  
XFree86-Bigfont  
XINERAMA  
XKEYBOARD  
XTEST  
XVideo

default screen number: 0

number of screens: 1

screen #0:

dimensions: 2560x1024 pixels (867x347 millimeters)

resolution: 75x75 dots per inch

depths (7): 24, 1, 4, 8, 15, 16, 32

root window id: 0x57

depth of root window: 24 planes

number of colormaps: minimum 1, maximum 1

default colormap: 0x20

default number of colormap cells: 256

preallocated pixels: black 0, white 16777215

options: backing-store NO, save-unders NO

largest cursor: 32x32

current input event mask: 0x1a0000

StructureNotifyMask SubstructureNotifyMask

SubstructureRedirectMask

number of visuals: 32

default visual id: 0x22

visual:

visual id: 0x22

class: TrueColor

depth: 24 planes  
available colormap entries: 256 per subfield  
red, green, blue masks: 0xff0000, 0xff00, 0xff  
significant bits in color specification: 8 bits

---