
Subject: Re: sub-widget function creates button widgets with different values each time called

Posted by [David Fanning](#) on Fri, 23 Jul 2004 18:07:25 GMT

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Michelle Yong writes:

> Apparently, it wasn't the order at all, but the line coordinates not
> matching up with the numbers in viewplane_rect.

Oh, well, yes. Getting *anything* to show up in object graphics is a minor miracle. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
