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Subject: Re: ...and planet textures ...

Posted by [Rick Towler](#) on Tue, 03 Aug 2004 16:02:16 GMT

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Ralf Schaa wrote:

> Yet another question:

>

> I found that one can add a jpeg as a texture for a sphere, so i added an  
> image from Mars (<http://maps.jpl.nasa.gov/mars.html>) as a texture, which  
> is beautiful ...

>

> But how can I rotate that texture, so that the 'planet' is showing the  
> right front/up/down to me ? ( when looking from Earth at a specific  
> epoch...)

Easiest is to rotate your texture in an image editing program.

If you want to rotate it an arbitrary amount "on the fly" then you can  
modify the Texture\_Coords. I posted about this a while back:

<http://tinyurl.com/3nkw2>

-Rick

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