Subject: Re: Object boundaries
Posted by David Fanning on Mon, 02 Aug 2004 21:58:09 GMT
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Rick Towler writes:

- > ; The reason you are reading this...
- > IDL> oaxis->draw, odest, oview

How did you figure this out, Rick? I tried the DRAW method, too, but could only vaguely remember how to find parameters to unknown procedures and functions. And I didn't have time to figure it out again. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/