
Subject: Re: Object boundaries

Posted by [Michael Wallace](#) on Mon, 02 Aug 2004 20:46:29 GMT

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> Well, of course, the alternative is not to let IDL sort
> it out, but create the text object yourself with all the
> properties you expect it to have. IDL is trying to be **nice**
> to you here by creating the tick text object for you if you
> haven't bothered. It is one of the few things they **will** do
> for you in object graphics, so I think we have to be
> grateful. :-)

But, IDL could be nicer by giving us more control over primitive layout,
if we are insane enough (such as myself) to actually want such control.
;-) I am grateful IDL does create tick text objects for us, but that
still does not remove my general feeling that IDL could be nicer, much
nicer.

As I continue my IDL education, I see more and more that IDL is a
product rather than a **programming language**.

-Mike
