
Subject: Re: ENVI_CONVERT_FILE_COORDINATES
Posted by [c_jengo](#) on Mon, 02 Aug 2004 10:53:50 GMT
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If you know any IDL, you can do this fairly easily using RESIZE_DOIT.
Using ENVI alone I don't think you'll be able to fully automate this.
You can create vectors or regions of interest of each tile, then use
Basic Tools > Resize Data (doing the subset by ROI or EVF). If you
type out the corner coordinates in a text file, you can import them
directly into vectors.

Chris
