
Subject: Re: Histogram question

Posted by [Michael Wallace](#) on Sun, 08 Aug 2004 18:28:59 GMT

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```
> I don't know if this is the most "efficient" way,
> but the idea is that you have to "replicate" the
> numbers in v1 and v2 by the number of counts in v3.
>
> For a quick and dirty method, I used this:
>
> .*****
> ;
> v1 = [0, 1, 0, 2, 0, 2, 2, 1, 0]
> v2 = [1, 1, 2, 2, 0, 1, 2, 0, 0]
> v3 = [3, 0, 2, 0, 1, 1, 4, 2, 1]
>
> ; Replicate each index by the number of counts.
>
> v1_expand = Ptr_New(/Allocate_Heap)
> v2_expand = Ptr_New(/Allocate_Heap)
>
> *v1_expand = [Replicate(v1[0], v3[0])]
> *v2_expand = [Replicate(v2[0], v3[0])]
> FOR j=1,N_Elements(v3)-1 DO BEGIN
>   IF v3[j] NE 0 THEN *v1_expand = [*v1_expand, Replicate(v1[j], v3[j])]
>   IF v3[j] NE 0 THEN *v2_expand = [*v2_expand, Replicate(v2[j], v3[j])]
> ENDFOR
>
> final = Hist_2D(*v1_expand, *v2_expand)
> Ptr_Free, v1_expand, v2_expand
> Print, final
> .*****
> ;
>
> Which gave me the answer:
>
>      2      2      0
>      3      0      1
>      2      0      4
>
```

Thanks, David. While this does work, using replicate could potentially create some monster-sized arrays. I failed to mention before that in a normal case, the values in the v3 vector will be on the order of thousands... and sometimes 10s of thousands. That's going to be a lot of numbers in memory!

I wrote this little snippet which doesn't use HIST_2D at all. It's just a simple FOR loop and adding values. Back in the good ol' days, I would have been satisfied with this, but after having read this newsgroup for

a while I just have a feeling that there's a way to get rid of that FOR loop and do something totally cool with the HISTOGRAM function. So I guess my question is more academic than anything else. Anyway, here's the snippet ...

```
v1 = [0, 1, 0, 2, 0, 2, 2, 1, 0]
v2 = [1, 1, 2, 2, 0, 1, 2, 0, 0]
v3 = [3, 0, 2, 0, 1, 1, 4, 2, 1]
```

```
arr = intarr(max(v1) + 1, max(v2) + 1)
n = n_elements(v3)
```

```
for i = 0, n - 1 do begin
    arr[v1[i], v2[i]] += v3[i]
endfor
```

```
print, arr
```

-Mike
