Subject: Re: IDL on Windows vs. Unix, debugging consideration Posted by Michael Wallace on Fri, 06 Aug 2004 03:47:58 GMT

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- > Well, I do just the opposite and it works out about
- > the same. Except my code always seems to have "core
- > logic" problems on \*both\* platforms. :-(

Reminds me of the old Java programmer's mantra: Write once, debug everywhere.