
Subject: Re: IDL on Windows vs. Unix, debugging consideration
Posted by [David Fanning](#) on Thu, 05 Aug 2004 20:00:20 GMT
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Michael Wallace writes:

- > Personally, I do ALL of my development work on *nix. Once the program
- > has been completely tested out on *nix, I will then check that it runs
- > the same way on Windows. All of the core logic has been debugged by
- > this point, so the only errors which would arise would be ones if
- > platform specific code managed to accidentally creep in.

Well, I do just the opposite and it works out about the same. Except my code always seems to have "core logic" problems on *both* platforms. :-(

Cheers,

David

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