
Subject: Free_lun ALL
Posted by [rats](#) on Wed, 11 Aug 2004 15:14:12 GMT
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Hi,
Is there a way to free all the units that you have created?
Or I need to specify all the Unit names?

I mean something like that:

Free_lun, /all

Or I need to do:

Free_lun, unit1
Free_lun, unit2
Free_lun, unit3
