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Subject: Re: overcome postscript transparency ?

Posted by [David Fanning](#) on Sat, 21 Aug 2004 14:19:21 GMT

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Klemens Barfus writes:

- > is there any chance to overcome the transparency of postscript plots.
- > Making a 3 dimensional plot, the post script output looks bad because of
- > the transparency of the -poly- filled areas. But I do not know in
- > advance, which areas have to be plotted because they can be seen in the
- > completed plot. Otherwise, the same plot in tif format looks bad even if
- > I scale up the window to 2400 x 2400 pixel, especially the font, but the
- > lines, too.
- > -working with direct graphics-
- > Any suggestions ?

As far as I know, there is no "transparency" in PostScript output. If you are having problems with this, it is probably due to the order in which things are being drawn. Can we see some code? A picture of a plot? Something that might give us a clue?

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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