

---

Subject: Re: IDL and 64bit Linux

Posted by [K. Bowman](#) on Thu, 19 Aug 2004 19:25:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

In article <[pan.2004.08.19.19.05.16.677505@as.arizona.edu](mailto:pan.2004.08.19.19.05.16.677505@as.arizona.edu)>,

JD Smith <[jdsmit@as.arizona.edu](mailto:jdsmit@as.arizona.edu)> wrote:

> By 64bit double, I mean 64bit floats (some call them quadruples). Is  
> anyone using 64bit integer or floating-point arithmetic directly? IDL  
> currently has no "quadruple" support, as far as I can tell.

Right, I do use 64-bit ints and floats (3LL and 3.0D0), but not 128-bit  
ints or floats (quads).

Ken

---