
Subject: best way to do multiple ROI's (IDL and/or ENVI)

Posted by [jnettle1](#) on Thu, 19 Aug 2004 19:30:03 GMT

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Hi folks,

I have a set of about 600 images, and in each of these images I need to draw ROI's around several objects in the image....so that's say 10 or 12 objects in 600 images, so I have a lot of ROI's to draw. Before I dive into this, I'd like to make sure i'm going about it in the most efficient way. I was going to write some wrapper code and use XROI, but does anyone know a better way? I have ENVI too, so I can use that if I need to.

Thanks for your help,
Jeff
