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Subject: Re: VTK + IDL

Posted by [andrew.cool](#) on Sun, 29 Aug 2004 23:07:00 GMT

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chun.42@osu.edu (Hee Chun) wrote in message

news:<da6f35c7.0408251829.46882913@posting.google.com>...

> Rick Towler <rtowler@xxx.u.washington.edu> wrote in message >

>

>> To Karl's point, (1) exists in the win32 api. The GetActiveWindow()

>> function will return (you guessed it) a handle to the active window. If

>> you write your IDL code such that you call this function in your .dln

>> right after the window is realized then you're pretty safe. I use this

>> in my directInput .dln.

>

> Thanks for pointing it out.

>

>> Good luck. If you get something working you'll surely post the code,

>> right? ;)

>>

>> -Rick

>

> I am still wondering that I can do it in time, and I am waiting for

> the response from the idl users.

>

> HC

Hi,

Perhaps a picture is still worth a dozen posts? Check out

[www.paulsorenson.com](http://www.paulsorenson.com) for some IDL medical visualisations.

The animation is via Java, but the visualisation belongs to IDL.

Andrew

DSTO, Adelaide, OZ

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