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Subject: Beyond 7-bit ASCII

Posted by [Michael Wallace](#) on Fri, 27 Aug 2004 21:47:14 GMT

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Is it possible to somehow reference characters in the 128 - 255 of a font table? I'm looking for an object graphics way to do this, not direct graphics if that matters.

Also, is it possible to switch fonts with in an IDLgrText object? It appears that one and only font can apply to a text object at a time. I'd like to have a string that's normal English except for a couple Greek symbols in the middle. How can I do this? TIA,

-Mike

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