
Subject: Re: VTK + IDL

Posted by [chun.42](#) on Thu, 26 Aug 2004 02:29:13 GMT

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Rick Towler <rtowler@xxx.u.washington.edu> wrote in message >

> To Karl's point, (1) exists in the win32 api. The GetActiveWindow()
> function will return (you guessed it) a handle to the active window. If
> you write your IDL code such that you call this function in your .dln
> right after the window is realized then you're pretty safe. I use this
> in my directInput .dln.

Thanks for pointing it out.

> Good luck. If you get something working you'll surely post the code,
> right? ;)
>
> -Rick

I am still wondering that I can do it in time, and I am waiting for
the response from the idl users.

HC
