
Subject: Re: IDL with XP crashes. Is it normal???

Posted by [Karl Schultz](#) on Thu, 02 Sep 2004 18:46:29 GMT

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"Antonio Santiago" <d6522117@est.fib.upc.es> wrote in message
news:41372A63.6040704@est.fib.upc.es...

> Hi,

>

> i have a program that run's ok on Win2000, Linux and Solaris, but it
> crashes in XP. I have found some emails in this group over same problem.

I think more detail here would help.

> In my case, the program crashes when executes: oWindow->Draw, oView

Knowing what is in the view would be useful.

> Well, any sugestion or comentaries will be accepted

In situations like these, where Object Graphics programs work fine on one box and not on another, you should almost always try using the software renderer to see if the problem goes away. If the program works fine with the software renderer, then there is a good possibility that your OpenGL drivers have a problem and the next thing you should do is upgrade them.

BTW, panorama works fine on my XP machine.

Karl
