Subject: Re: widget IDs ever zero?
Posted by Rick Towler on Thu, 09 Sep 2004 23:27:37 GMT

Paul Van Delst wrote:
> Benjamin Hornberger wrote:
>
>> Hi all,
>>
>> just to make sure before I run into trouble -- a widget ID will never
>> be zero, right?
>
>
> I don't know. I don't see why a value of zero couldn't be a valid ID.
>
> If you have the widget ID, why not use the WIDGET_INFO function with the
> ACTIVE keyword set. Then you don't have to worry about what a widget ID
> value actually means. That will tell if the widget ID is
> realized/managed/etc.

Take Paul's advice, it's probably a better approach. But to answer your
Q yes, a widget ID will never be 0.

-Rick