
Subject: Re: widget IDs ever zero?

Posted by [Paul Van Delst\[1\]](#) on Thu, 09 Sep 2004 19:51:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

Benjamin Hornberger wrote:

> Hi all,

>

> just to make sure before I run into trouble -- a widget ID will never be

> zero, right?

I don't know. I don't see why a value of zero couldn't be a valid ID.

If you have the widget ID, why not use the WIDGET_INFO function with the ACTIVE keyword set. Then you don't have to worry about what a widget ID value actually means. That will tell if the widget ID is realized/managed/etc.

paulv
