
Subject: Re: Determining length of a text file?

Posted by [Craig Markwardt](#) on Tue, 21 Sep 2004 15:18:11 GMT

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lloyd@evilprofessor.co.uk (Lloyd Watkin) writes:

```
> [...]
>> It is usually more time efficient to allocate a big text array, read,
>> ignore the error, and truncate the empty text strings thus avoiding a
>> FOR loop. Since all null strings point to the same (null) memory (I
>> think) you only use a small temporary memory. For large table this can
>> improve speed a lot.
>
> I have a file of a few million lines to read in. Obviously it takes
> awhile to read in (using while EOF), and would like to speed it up.
>
> How do I get the code to ignore the error generated?
```

You can trap errors using ON_IOERROR.

Another way you might approach this is to read the data in as *bytes*. For example, a 256 kB array like this, and read it unformatted,

```
bb = bytarr(256L*1024L)
```

```
; ...
```

```
bb(*) = 0
readu, unit, bb
```

You will still need to trap the I/O error which will probably come on the last read, since your file will probably not be a multiple of 256k. Initializing BB to zero is important since if you only get a partial read, then the previous contents will remain.

Then just search for the line-ending character of choice, usually either ascii 13 or 10,

```
wh = where(bb EQ 13, ct)
; or
wh = where(bb EQ 10, ct)
```

```
total = total + ct
```

Roll that into a loop, and you probably can't get faster than that from within IDL. Since you are reading a large amount of data at once, 256k, the overhead for looping is very low.

Craig

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