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Subject: Re: xinteranimate

Posted by [David Fanning](#) on Thu, 16 Sep 2004 18:58:29 GMT

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Iminis Catun writes:

> THanks for your prompt replay. I really thought about using IDLgrMPEG  
> but I don't have it available because this is a free download. I am  
> wondering if there is a different way to creat the MPEG file, for  
> instance, being able to turn ON the button on the xinteranimate  
> window....! but how? unfortunately, the keywords that are used to call  
> xinteranimate do not work. Am I missing something?

The ability to create MPEG files is licensed separately,  
but is free for the asking. XInteranimate uses the IDLgrMPEG  
object to do its thing. :-)

Why don't you ask RSI for a short-term softkey if you  
are doing an evaluation of IDL.

Cheers,

David

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David W. Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Phone: 970-221-0438, IDL Book Orders: 1-888-461-0155

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