
Subject: Re: xinteranimate

Posted by [imcscastel](#) on Thu, 16 Sep 2004 17:08:18 GMT

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THanks for your prompt replay. I really thought about using IDLgrMPEG but I don't have it available because this is a free download. I am wondering if there is a different way to creat the MPEG file, for instance, being able to turn ON the button on the xinteranimate window.....! but how? unfortunately, the keywords that are used to call xinteranimate do not work. Am I missing something?

Best regards,
I.C.
