
Subject: Re: Object Graphics Vector Output
Posted by [Mark Hadfield](#) on Thu, 16 Sep 2004 04:20:25 GMT
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Karl Schultz wrote:

>
> Yes, this does seem to be fixed in IDL 6.1. We fixed a lot of issues with
> vector output in this release.

>
And introduced a bug: text appears several times too large when a view
has its PROJECTION property set to 2 (perspective). Randall Skelton
brought this to my attention today and I narrowed it down. I've reported
it to support@rsinc.com, but this seemed like a good place to mention it :-)

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