
Subject: Re: xinteranimate

Posted by [David Fanning](#) on Wed, 15 Sep 2004 17:47:25 GMT

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Iminis Catun writes:

> I would like to know if someone can give me insight on this:
> I am using Xinteranimate to do an animation, but then I would like to
> be able to see it without using IDL. Meaning that I want to creat a
> MPEG file.
> I tried to use in the first call of xinteranimate this:
>
> XInteranimate,
> Set= 100,100,40], /Showload,/TRACK,/MPEG_OPEN,MPEG_FILENAME=brain,\$
> Title='brain'
>
> and I close the mpeg in the last call for xinteranimate:
> XINTERANIMATE, FRAME = k, IMAGE = TVRD(), mpeg_close
>
> IDL is showing me an error that the execution halted at the first call
> of xinteranimate. This error is fixed when I erase the MPEG_
> keywords....
>
> How can I creat a mpeg file if this does not work?

I would have a look at the IDLgrMPEG object.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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