Subject: Putting data in a map projection Posted by dteira on Thu, 23 Sep 2004 19:10:09 GMT

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I'm trying to do a simple task. I have a vector of (lat,lon,value) tuples and I want to put then in a map (a color representing 'value' in the (lat,lon) position). I'm using map\_proj\_forward and I want to respect the current projection. Who can I do it widthout an idlgrcontour or an idlgrsurface?. And after the projection the xy vector has different size than the original (lat,lon vector) and TEXTURE\_MAP can't be used.

I know it is too confuse but I hope somebody help me.

Daniel.