Subject: Re: a polygon version of polyline.. Posted by george on Fri, 01 Oct 2004 15:56:55 GMT

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Wow, Rick,

What can I say. I just downloaded your object - it is brilliant - exactly what I'm after. Many thanks - that is all actually way beyond the call of duty....

I will implement it into my magnetic field progam and then give you an update. If I do some decent tidying and optimizing then I can resubmit my code (though it must be said, tidying and optimizing are not my Forte).

Anyhow, fun I will have - thanks again...

George.

>

>

> Have fun.

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> -Rick