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Subject: Re: a polygon version of polyline..  
Posted by [george](#) on Thu, 30 Sep 2004 16:15:20 GMT  
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>  
> That is a slick image... Do you know what software package they used?

Rick, Mark,

Thanks for the help. It looks like I'm going to have to get down and dirty with this then.

The image is from a simulation of the Earth's magnetic field - in the core. My needs are a little less extravagant. Mostly about 6 to 10 lines plotted will be enough - so I think I have hardware that will cope ok. Not sure what software was used in that image - but it is just OpenGL polygons with a couple of light sources yeh - so I assume IDL could produce something essentially the same.

Anyhow, I'll get back to this if I make any headway - but it could be some time ;o)

Cheers,

George.

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