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Subject: Re: Important! Regarding Objects

Posted by [praveshsubramanian](#) on Wed, 27 Oct 2004 03:22:22 GMT

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Thanks for that response, david.

Though i have a feeling that find\_boundary will not work for regions with holes.

Can u tell me how to go about using objects! keeping in mind the scenario i put in front of u in the last mail!

using objects seems much simpler. please tell me asap.

Thanks

PRavesh

David Fanning <david@dfanning.com> wrote in message news:<MPG.1be8778b1109eab49896be@news.frii.com>...

> Pravesh writes:

>

>> now, i want to get the geometric area and perimeter of this region.

>> How is it possible?

>

> You could try Find\_Boundary:

>

> [http://www.dfanning.com/ip\\_tips/boundary.html](http://www.dfanning.com/ip_tips/boundary.html)

>

>> Moreover, is it

>> necessary to use objects?

>

> It is not "necessary", although it is often convenient.

>

>> In that case, I am not able to initialize

>> objects as it says that params x and y supplied to obj\_new should have

>> (2,n) or (3,n) dimensions. now, assuming image is the original image

>> array and newroipixels are the locations of my roi in image. how do

>> get the geom. area of my roi?

>

> You could contour it, and use the contours as the

> input to an IDLanROI object.

>

>> Also, is it possible to output data from a program to another window.

>

> Not with the GUI Builder, probably. :-(

>

> Cheers,

>

> David

>

- > P.S. Just open another window from your event handler
  - > and dump the data into it.
-