
Subject: Re: IDL Virtual Machine

Posted by [Rick Towler](#) on Fri, 22 Oct 2004 16:21:44 GMT

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Pepe wrote:

- > I have a client server application which I am developing using IDL and
- > C/C++. This application needs to be available to various end users
- > which run on different systems (Linux, Windows, Unix, Mac).
- > The question is: can the IDL Virtual Machine handle this for me or do
- > I need to create a sav file for every different operating system ?

You do need to create one .sav file and many .dlms (well one .dlm and then .so and .dll and...). The libraries that you build when creating .dlms (or libs for CALL_EXTERNAL) are platform specific so those need to be built for every OS you'll be supporting.

- > If I make calls to C/C++ code via IDL, does the end user need to have
- > a C/C++ compiler to handle the calls ?

Not if you provide a pre-compiled library for their platform.

-Rick
