
Subject: Re: Plotting 'continents' in object graphics...
Posted by [andrew.cool](#) on Tue, 19 Oct 2004 22:22:42 GMT
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"AJ" <a@nothing.com> wrote in message
news:<4162c4d2\$0\$21263\$6c56d894@diablo.nl.easynet.net>...
> You could use the iTools to visualize this. Open a new iMap and then just
> open the file using File/Open. The complete high resolution country
> boundaries will be drawn, which might take a while. Now you can
> interactively adjust all kinds of properties of the different country
> visualizations and try different projections and limits.
>
> Alternatively you might adjust parameters through code or even read in the
> file automatically through code. The code below gives some techniques...
> should be run in IDL 6.1 and works with the world Shape file found at
> <http://aprsworld.net/gisdata/world/>.
>

Hi AJ,

I've found that the world.shp file from
<http://aprsworld.net/gisdata/world/>
tends to bust iMap in certain situations, whereas the cntry02.shp file
that
comes with the IDL distribution,
C:\RSI\IDL61\resource\maps\shape\cntry02.shp,
works OK. Apart from the gisdata file being 2MB larger, do you know
what the difference between the two files is?

Andrew
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