
Subject: Re: Object cleanup when initialization fails
Posted by [Rick Towler](#) on Wed, 03 Nov 2004 00:44:38 GMT
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Benjamin Hornberger wrote:

- > do I get it right that an object's cleanup method is not called when
- > there is an error in the initialization method? Which means, if I assign
- > pointers in the init method and at some point later it produces an error
- > (and returns 0, which means the object is not created), I have to free
- > my pointers in the init method's error handler?

Yes.

:)

-Rick
