Subject: Re: GIF compression support in ImageMagick - Re-Post
Posted by Lince.Lawrence on Mon, 08 Nov 2004 03:52:23 GMT

Tom McGlynn <tam@lheapop.gsfc.nasa.gov> wrote in message
news:<cmg3v5$942$1@skates.gsfc.nasa.gov>...

> Don't think you need to recompile... There is a delegates.mgk file
> (or something like that) that is read at run time to find the
> delegates.

Thanks to all. Now Magic is working fine.
I have another doubt. What should I do to optimize colour, also impart
16 colour, colour table.

Lince M Lawrence