Subject: Re: Storing variables in multiple widgets applications
Posted by kuyper on Sat, 06 Nov 2004 03:16:22 GMT
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jesusin@gmail.com (Jes?s Dom?nguez Colino) wrote in message
news:<fd04930c.0411032350.4f49322@posting.google.com>...
> James Kuyper <kuyper@saicmodis.com> wrote in message
news:<418914D8.70008@saicmodis.com>...
>
>> When you have many parameters, I think you'll find that many of
those
>> parameters are specific to the component parts of your widget,
rather than
>> being specific to the top-level base. Therefore, store those
parameters in
>> the user values of the corresponding components.
>
> But when you kill these components you have to pass the parameters to
> the top-level base or store them somehow. Just imagine you need all
> the parameters for a "process button" in the top-level base.
> Greetings,
> Jesï¿½s

If you still need the parameters after killing the component, then the
parameter isn't really related to that component. You'll have to make
it a part of the top-level base's user value, or at least store it in
a pointer or a file that are referenced from the top-level base's user
value. Sorry.