
Subject: Re: Storing variables in multiple widgets applications
Posted by [James Kuyper](#) on Wed, 03 Nov 2004 17:26:48 GMT
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Jes?s Dom?nguez Colino wrote:

- > Hi all,
- >
- > i have read many things about user values and common blocks but still
- > don't find the best solution.
- >
- > Imagine you have a top-level base with many children and many
- > parameters each. Which is the best way to store these parameters? I am
- > storing all the parameters in the user value of the top-level base,
- > but i don't think this is the best solution when you have many
- > parameters. Defining common blocks is something that has also many
- > disadvantages. I have thought about defining external objects or
- > saving the variables to .sav files. Which is the optimal solutions?
- > What do you think?

When you have many parameters, I think you'll find that many of those parameters are specific to the component parts of your widget, rather than being specific to the top-level base. Therefore, store those parameters in the user values of the corresponding components.
