Subject: 3-D interpolation of random data?

Posted by jerry on Tue, 09 May 1995 07:00:00 GMT

I have data which are randomly distributed in a 3-D space and need to interpolate to a regularly spaced 3-D grid so that I can view it with slicer and/or other volume visualization tools. The TRIANGULATE and TRIGRID routines appear to provide a means of handling data which are randomly distributed in 2-D space. Is there an equivalent for 3-D data?

Jerry