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Subject: Re: How to make menu GRAY?

Posted by [rep2857](#) on Tue, 09 May 1995 07:00:00 GMT

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In article <3ocaup\$Imm@mirv.unsw.edu.au>,

Michael Feigin, ARC Research Fellow, AS, 951231 <feigin@saturn.gas.unsw.EDU.AU> wrote:

>

> Dear colleagues,

>

> Does anyone know how to make GRAY (unavailable) points of a menu? I can't

> find it in the documentation. Meanwhile, it seems to be possible since system makes points of a main menu grayed when I call a modal dialog box.

> Any advice will be highly appreciated.

>

Use the "Widget\_Control" command to do this. Assume you have a button called data\_button somewhere in your widget hierarchy declared like this:

```
data_button = Widget_Button(base, Value='Data', UValue='data_button')
```

Just prior to realizing the widget hierarchy you can call the following command to gray it out:

```
Widget_Control, data_button, Sensitive=0
```

During event processing you can call Widget\_Control again and set the "Sensitive" value to 1 to make the button available.

```
Widget_Control, data_button, Sensitive=1
```

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